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## Graviteam Tactics: Operation Star Download For Pc

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### About This Game

Graviteam Tactics: Operation Star is a sequel to Achtung Panzer: Kharkov 1943. It's an Eastern Front war game with solid graphics and sprawling battlefields that really e 5d3b920ae0

Title: Graviteam Tactics: Operation Star

Genre: Strategy

Developer:

Graviteam

Publisher:

Graviteam

Franchise:

Graviteam Tactics

Release Date: 22 Mar, 2012

English

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This is a pretty darn good RTS world war, strategy game but I wouldn't recommend you purchase it unless it's on sale. The prices charged for the game and all the DLC is very high. Also the way the campaigns are structured means they will get you into the game but soon realize to play a scenerio with top tier tanks and so on you will likely need to buy DLC. Can't recommend at price.. I am very tempted to give a thumbs down - simply because of the DLC updater that ships with the base game. Recently I uninstalled this game, and reinstalled on an SSD. As an aside (No1) - I've discovered that the FPS is higher when GTOS is installed on SSD. I think it's possibly due to the terrain file being modified in storage whenever an explosion occurs (If you don't believe me check task manager and watch the Disk I/O!). Aside (No2) - If you fix the process affinity to just a couple of Cores it probably runs no slower than on four cores - as most execution is in kernel overhead coming from multi-threading in the first place - which scales as number of cores executed on increases). Anyway, as I hadn't played in quite a long time, I had forgotten all about the dumb DLC installer. I simply installed every DLC as it popped up. It likely installs them in the order you purchased them. Maybe that is incorrect. But however it does it (I won't uninstall/install to double check it) the DLC was not automatically in the correct priority order to allow me to play correctly. I am talking about the Mk5 Chieftain Tank bug of "Shield of the Prophet" DLC. Yes they were heavy tanks and under-engine-powered. But in real life they did actually move. In that DLC, as originally released, they did not (except perhaps downhill or off a cliff). I was stuck with the as originally released mess. Eventually - after a long evening in which I had taught myself to Mod the game, and made the Chieftain 40000lbs rather than 55000lbs and changed the transmission to match the T55 [it was a hack] I had a working tank! By then it was 2am.and after the glow of success, I then saw a little comment on some forum on an unrelated topic saying how the game had always been troublesome about DLC/Mod install order.and ping.I remembered. Yes - on the main menu page of the game - click on the top right hand corner version number. Then you can modify the order that DLC and updates are applied. If you want that DLC to work - you must order the 4.08 update at the top, followed by the texture update, and then.well you know the rest of the DLC with most recent first and oldest being last. What - you expect me to comment on the game? Do you think I have time left to actually play it? 10/10 - this game is a master class material in problem solving; through and through.

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